**Department Name:** Visual & Performing Arts

**Grade Level:** 10

**Title of Course:** Grade 10 CSEC Visual Arts Course Outline

**Duration:** September 2024 – June 2025

**Course Prerequisites:**

**Prerequisites:**

1. Basic understanding of visual art concepts from earlier grades.
2. Familiarity with foundational drawing and painting techniques.
3. Basic knowledge of art history and different artistic movements.

**Course Overview:**

This course is designed to introduce students to a range of visual arts disciplines including Drawing, Painting and Mixed Media, Graphics and Visual Communication, Textile Design and Manipulation, Sculpture and Ceramics, and Decorative Product Design. The curriculum aims to develop students' artistic skills, critical thinking, and appreciation for various forms of visual art.

**Topical Outline of Course Content:**

1. **Drawing**
2. **Painting and Mixed Media**
3. **Graphics and Visual Communication**
4. **Textile Design and Manipulation**
5. **Sculpture and Ceramics**
6. **Decorative Product Design**

**1. Drawing**

**General Objectives:**

1. Demonstrate proficiency in drawing techniques.
2. Implement Occupational Health and Safety procedures.
3. Appreciate international and Caribbean artists' work.
4. Understand the socio-cultural and economic value of drawing.

**Student Learning Outcomes / Specific Objectives and Content:**

1. **Research Drawing Techniques:**
	* **Content:** Study various drawing methods (e.g., hatching, stippling).
	* **Activity:** Create a presentation on different drawing techniques.
2. **Use a Variety of Drawing Media:**
	* **Content:** Experiment with pencils, charcoal, ink, and pastels.
	* **Activity:** Produce a series of drawings using different media.
3. **Apply Elements and Principles of Design:**
	* **Content:** Learn about line, shape, texture, balance, and contrast.
	* **Activity:** Create compositions that incorporate these elements and principles.
4. **Draw from Direct Observation:**
	* **Content:** Practice observational drawing from life.
	* **Activity:** Draw still life setups and live models.
5. **Present Drawing Techniques:**
	* **Content:** Develop presentations of drawing techniques.
	* **Activity:** Host a mini-exhibition or peer teaching session.
6. **Apply Occupational Health and Safety Procedures:**
	* **Content:** Safe handling of drawing materials.
	* **Activity:** Create a safety poster for art practices.
7. **Critique Artworks:**
	* **Content:** Analyze and critique both own and others’ artworks.
	* **Activity:** Participate in critique sessions and write reflective critiques.
8. **Analyze Socio-Cultural and Economic Value:**
	* **Content:** Explore the impact of drawing on culture and economy.
	* **Activity:** Research and present on an artist or art movement’s impact.

**Guideline / Suggested for Teaching Method and Student Learning Outcome / Activities:**

* Arrange still life setups for drawing practice.
* Create figure drawings and maintain a reflective journal.
* Organize field trips to art studios and museums for observational learning.

**Guideline / Suggested for Method of Student Evaluation:**

**Objective:** To assess students' proficiency, creativity, technical skills, and understanding of drawing concepts through various evaluation methods.

* Classwork / Homework
* Self-Reflection / Person critique
* Peer Critique

**2. Painting Or and Mixed - Media**

**General Objectives:**

1. Develop skills in painting and mixed media techniques.
2. Apply color theory and design principles.
3. Critique and appreciate diverse painting styles and mixed media practices.

**Student Learning Outcomes / Specific Objectives and Content:**

1. **Research Painting and Mixed Media Techniques:**
	* **Content:** Study techniques such as glazing, layering, and collage.
	* **Activity:** Create a presentation on various techniques.
2. **Create Preparatory Drawings:**
	* **Content:** Develop sketches and plans for final projects.
	* **Activity:** Complete preparatory drawings for painting/mixed media work.
3. **Apply Elements and Principles of Design:**
	* **Content:** Use design principles in artwork.
	* **Activity:** Create artworks based on these principles.
4. **Apply Color Schemes and Value Scales:**
	* **Content:** Explore complementary, analogous, and monochromatic schemes.
	* **Activity:** Create paintings using different color schemes.
5. **Explore Media and Techniques:**
	* **Content:** Use media like acrylics, watercolors, pastels.
	* **Activity:** Complete projects using various media.
6. **Present Techniques:**
	* **Content:** Prepare work for display and discuss techniques used.
	* **Activity:** Mount artwork and present findings.
7. **Produce Finished Artwork:**
	* **Content:** Develop and finalize a comprehensive project.
	* **Activity:** Complete a final painting or mixed media piece.
8. **Apply Occupational Health and Safety Procedures:**
	* **Content:** Safe handling of paint and mixed media materials.
	* **Activity:** Conduct a safety review of art practices.
9. **Critique Artworks:**
	* **Content:** Analyze and critique artworks from peers and professionals.
	* **Activity:** Write critiques and participate in discussions.
10. **Analyze Socio-Cultural and Economic Value:**
	* **Content:** Investigate the impact of painting and mixed media on society and economy.
	* **Activity:** Research and present on a relevant art movement.

**Guideline / Suggested for Teaching Method and Student Learning Outcome / Activities:**

* Convert preparatory drawings into final paintings or mixed media works.
* Visit art studios and galleries to observe techniques and gather inspiration.
* Document the creative process in a reflective journal.

**Guideline / Suggested for Method of Student Evaluation:**

**Objective:** To assess students' proficiency, creativity, technical skills, and understanding of **Painting and or Mixed Media** concepts through various evaluation methods.

* Classwork / Homework
* Self-Reflection / Person critique
* Peer Critique

**3. Graphics and Visual Communication**

**General Objectives:**

1. Develop proficiency in graphic design and visual communication.
2. Implement Occupational Health and Safety procedures.
3. Appreciate works by international and Caribbean graphic designers.
4. Understand the socio-cultural and economic value of visual communication.

**Student Learning Outcomes / Specific Objectives and Content:**

1. **Research Graphics Techniques:**
	* **Content:** Study design techniques and data collection methods.
	* **Activity:** Research and present on various graphic design techniques.
2. **Create Preparatory Drawings:**
	* **Content:** Develop sketches, illustrations, and mock-ups.
	* **Activity:** Produce a series of preparatory drawings.
3. **Apply Elements and Principles of Design:**
	* **Content:** Use design principles like balance, contrast, and unity.
	* **Activity:** Create graphic compositions incorporating these principles.
4. **Apply Manual and Computer-Aided Layout Techniques:**
	* **Content:** Use manual and digital methods for layout design.
	* **Activity:** Design using both manual techniques and graphic software.
5. **Use Basic Computer Applications:**
	* **Content:** Edit and manipulate images using software.
	* **Activity:** Complete a project involving digital image editing.
6. **Use Digital Devices:**
	* **Content:** Capture and edit images with cameras and smartphones.
	* **Activity:** Conduct a photography project.
7. **Use Appropriate Lettering Styles and Illustrations:**
	* **Content:** Explore typography and illustration techniques.
	* **Activity:** Create visual communication materials like posters and logos.
8. **Create Graphics and Communication Products:**
	* **Content:** Develop products for an intended audience.
	* **Activity:** Design brochures, logos, and other materials.
9. **Present Techniques:**
	* **Content:** Prepare work for display and discuss design choices.
	* **Activity:** Exhibit work and present findings.
10. **Apply Occupational Health and Safety Procedures:**
	* **Content:** Safe use of graphic design tools.
	* **Activity:** Create a safety protocol for handling design tools.
11. **Critique Artworks:**
	* **Content:** Analyze and critique graphic designs.
	* **Activity:** Write reflective critiques and participate in discussions.
12. **Analyze Socio-Cultural and Economic Value:**
	* **Content:** Explore the impact of graphic design on society and economy.
	* **Activity:** Research and present on the economic and cultural significance of graphic design.

**Guideline / Suggested for Teaching Method and Student Learning Outcome / Activities:**

* Design business documents for a local organization.
* Create banners and labels for events.
* Analyze design problems and develop solutions.

**Guideline / Suggested for Method of Student Evaluation:**

**Objective:** To assess students' proficiency, creativity, technical skills, and understanding of **Graphics and Visual Communication** concepts through various evaluation methods.

* Classwork / Homework
* Self-Reflection / Person critique
* Peer Critique

**4. Textile Design and Manipulation**

**General Objectives:**

1. Explore textile design techniques.
2. Understand properties of different fabrics.

**Student Learning Outcomes / Specific Objectives and Content:**

1. **Learn Textile Design Techniques:**
	* **Content:** Techniques such as dyeing, printing, and embroidery.
	* **Activity:** Create textile samples using various techniques.
2. **Manipulate Fabrics:**
	* **Content:** Techniques like pleating, tucking, and sculpting.
	* **Activity:** Design textile pieces incorporating fabric manipulation.
3. **Understand Textile Properties:**
	* **Content:** Study different types of fabrics and their uses.
	* **Activity:** Research and present on fabric types and applications.

**Guideline / Suggested for Teaching Method and Student Learning Outcome / Activities:**

* Create textile samples using dyeing, printing, and embroidery.
* Design and fabricate a textile item using manipulation techniques.
* Research different textiles and their historical and cultural significance.

**Guideline / Suggested for Method of Student Evaluation:**

**Objective:** To assess students' proficiency, creativity, technical skills, and understanding of **Textile Design and Manipulation** concepts through various evaluation methods.

* Classwork / Homework
* Self-Reflection / Person critique
* Peer Critique

**5. Ceramics**

**General Objectives:**

1. Develop skills in sculpture and ceramics.
2. Understand material properties and techniques.

**Student Learning Outcomes / Specific Objectives and Content:**

1. **Explore Sculptural Techniques:**
	* **Content:** Techniques in carving, modeling, and assemblage.
	* **Activity:** Create sculptures using various techniques.
2. **Learn Ceramic Techniques:**
	* **Content:** Techniques such as hand-building and wheel-throwing.
	* **Activity:** Produce ceramic pieces using different methods.
3. **Understand Material Properties:**
	* **Content:** Study characteristics of sculptural and ceramic materials.
	* **Activity:** Experiment with materials and techniques.

**Guideline / Suggested for Teaching Method and Student Learning Outcome / Activities:**

* Create sculptures using different sculptural techniques.
* Develop ceramic pieces using hand-building and wheel-throwing.
* Research materials used in sculpture and ceramics.

**Guideline / Suggested for Method of Student Evaluation:**

**Objective:** To assess students' proficiency, creativity, technical skills, and understanding of **Ceramics** concepts through various evaluation methods.

* Classwork / Homework
* Self-Reflection / Person critique
* Peer Critique

**6. Sculpture**

**General Objectives:**

1. Develop skills in sculpture and ceramics.
2. Understand material properties and techniques.

**Student Learning Outcomes / Specific Objectives and Content:**

1. **Explore Sculptural Techniques:**
	* **Content:** Techniques in carving, modeling, and assemblage.
	* **Activity:** Create sculptures using various techniques.
2. **Learn Ceramic Techniques:**
	* **Content:** Techniques such as hand-building and wheel-throwing.
	* **Activity:** Produce ceramic pieces using different methods.
3. **Understand Material Properties:**
	* **Content:** Study characteristics of sculptural and ceramic materials.
	* **Activity:** Experiment with materials and techniques.

**Guideline / Suggested for Teaching Method and Student Learning Outcome / Activities:**

* Create sculptures using different sculptural techniques.
* Develop ceramic pieces using hand-building and wheel-throwing.
* Research materials used in sculpture and ceramics.

**Guideline / Suggested for Method of Student Evaluation:**

**Objective:** To assess students' proficiency, creativity, technical skills, and understanding of **Sculpture** concepts through various evaluation methods.

* Classwork / Homework
* Self-Reflection / Person critique
* Peer Critique

**7. Fibre and Decorative Product Design**

**General Objectives:**

1. Understand principles of decorative product design.
2. Develop skills in creating functional and aesthetic products.

**Student Learning Outcomes / Objectives and Content:**

1. **Learn Decorative Design Principles:**
	* **Content:** Principles like balance, proportion, and pattern.
	* **Activity:** Design and create decorative items using these principles.
2. **Develop Functional Decorative Products:**
	* **Content:** Create products that are both functional and aesthetically pleasing.
	* **Activity:** Design and fabricate home decor items or art pieces.
3. **Understand the Market for Decorative Products:**
	* **Content:** Study trends and consumer preferences.
	* **Activity:** Research and present on market trends in decorative product design.

**Guideline / Suggested for Teaching Method and Student Learning Outcome / Activities:**

* Design and create a series of decorative products.
* Research market trends and consumer preferences.
* Develop a functional decorative item and present it in an exhibition.

**Guideline / Suggested for Method of Student Evaluation:**

**Objective:** To assess students' proficiency, creativity, technical skills, and understanding of **Fibre and Decorative Product Design** concepts through various evaluation methods.

* Classwork / Homework
* Self-Reflection / Person critique
* Peer Critique

**Suggested Reading, Text, Objectives of Study**:

Longman Visual Arts For Secondary Schools by Allan Sieupersad

Art Craft Design by Clodagh Holahan and Maureen Roche

**General Tips for All Expressive Forms:**

1. **Field Trips:** Organize visits to studios, galleries, and museums.
2. **Guest Speakers:** Invite artists, designers, and industry professionals.
3. **Reflective Journals:** Maintain journals for documenting processes and reflections.
4. **Critique Sessions:** Regularly schedule critique sessions for peer feedback.

This outline provides a structured approach to exploring various facets of visual arts, promoting both technical skill development and theoretical understanding.